

## NewSimulatorRdr

```
# m_resource  
# m_record_id  
# m_type  
# m_entity_path  
# m_is_fru  
# m_id_string  
- m_populate
```

```
+ NewSimulatorRdr()  
+ NewSimulatorRdr()  
+ ~NewSimulatorRdr()  
+ Resource()  
+ RecordId()  
+ Type()  
+ IsFru()  
+ IdString()  
+ IdString()  
+ EntityPath()  
+ Domain()  
+ CreateRdr()  
+ Num()  
+ Dump()  
+ Populate()
```



## NewSimulatorDimi

```
- m_dimi_rec  
- m_dimi_info  
- m_tests  
- m_test_id
```

```
+ NewSimulatorDimi()  
+ NewSimulatorDimi()  
+ ~NewSimulatorDimi()  
+ Num()  
+ GetTestId()  
+ SetData()  
+ SetInfo()  
+ AddTest()  
+ CreateRdr()  
+ GetResults()  
+ GetStatus()  
+ CancelTest()  
+ StartTest()  
+ GetReadiness()  
+ GetTestInfo()  
+ GetInfo()  
+ Dump()  
- GetTest()
```