

QATzip

1.0.9

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<b>1 Module Index</b>	<b>1</b>
1.1 Modules	1
<b>2 Class Index</b>	<b>1</b>
2.1 Class List	1
<b>3 File Index</b>	<b>1</b>
3.1 File List	1
<b>4 Module Documentation</b>	<b>2</b>
4.1 Data Compression API	2
4.1.1 Detailed Description	3
4.1.2 Macro Definition Documentation	3
4.1.3 Typedef Documentation	5
4.1.4 Enumeration Type Documentation	8
4.1.5 Function Documentation	11
4.2 debug API	29
<b>5 Class Documentation</b>	<b>29</b>
5.1 QatThread_S Struct Reference	29
5.2 QzSession_S Struct Reference	29
5.2.1 Detailed Description	30
5.2.2 Member Data Documentation	30
5.3 QzSessionParams_S Struct Reference	30
5.3.1 Detailed Description	31
5.3.2 Member Data Documentation	31
5.4 QzSessionParamsCommon_S Struct Reference	32
5.4.1 Member Data Documentation	33
5.5 QzSessionParamsDeflate_S Struct Reference	34
5.5.1 Member Data Documentation	34
5.6 QzSessionParamsLZ4_S Struct Reference	34
5.7 QzSessionParamsLZ4S_S Struct Reference	35
5.7.1 Member Data Documentation	35
5.8 QzSoftwareVersionInfo_S Struct Reference	35
5.9 QzStatus_S Struct Reference	36
5.9.1 Detailed Description	36
5.9.2 Member Data Documentation	36
5.10 QzStream_S Struct Reference	37
5.10.1 Detailed Description	37
5.10.2 Member Data Documentation	37
5.11 ThreadList_S Struct Reference	39
<b>6 File Documentation</b>	<b>39</b>
6.1 applications.qat.shims.qatzip.qatzip/include/qatzip.h File Reference	39

<b>1 Module Index</b>	<b>1</b>
6.1.1 Macro Definition Documentation . . . . .	42
6.2 applications.qat.shims.qatzip.qatzip/include/qz_utils.h File Reference . . . . .	45
<b>Index</b>	<b>47</b>

## 1 Module Index

### 1.1 Modules

Here is a list of all modules:

<b>Data Compression API</b>	<b>2</b>
<b>debug API</b>	<b>29</b>

## 2 Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<b>QatThread_S</b>	<b>29</b>
<b>QzSession_S</b>	<b>29</b>
<b>QzSessionParams_S</b>	<b>30</b>
<b>QzSessionParamsCommon_S</b>	<b>32</b>
<b>QzSessionParamsDeflate_S</b>	<b>34</b>
<b>QzSessionParamsLZ4_S</b>	<b>34</b>
<b>QzSessionParamsLZ4S_S</b>	<b>35</b>
<b>QzSoftwareVersionInfo_S</b>	<b>35</b>
<b>QzStatus_S</b>	<b>36</b>
<b>QzStream_S</b>	<b>37</b>
<b>ThreadList_S</b>	<b>39</b>

## 3 File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

<code>applications.qat.shims.qatzip.qatzip/include/qatzip.h</code>	39
<code>applications.qat.shims.qatzip.qatzip/include/qz_utils.h</code>	45

## 4 Module Documentation

### 4.1 Data Compression API

#### Classes

- struct [QzSessionParams\\_S](#)
- struct [QzSession\\_S](#)
- struct [QzStatus\\_S](#)
- struct [QzStream\\_S](#)

#### Macros

- `#define QATZIP_API_VERSION_NUM_MAJOR (2)`
- `#define QATZIP_API_VERSION_NUM_MINOR (3)`
- `#define QZ_OK (0)`
- `#define QZ_SW_BACKUP_BIT_POSITION (0)`
- `#define QZ_SW_EXECUTION_BIT (4)`
- `#define QZ_MAX_STRING_LENGTH 64`
- `#define QZ_SKID_PAD_SZ 48`

#### Typedefs

- typedef enum [QzHuffmanHdr\\_E](#) [QzHuffmanHdr\\_T](#)
- typedef enum [PinMem\\_E](#) [PinMem\\_T](#)
- typedef enum [QzDirection\\_E](#) [QzDirection\\_T](#)
- typedef enum [QzDataFormat\\_E](#) [QzDataFormat\\_T](#)
- typedef enum [QzPollingMode\\_E](#) [QzPollingMode\\_T](#)
- typedef enum [QzCrcType\\_E](#) [QzCrcType\\_T](#)
- typedef enum [QzSoftwareComponentType\\_E](#) [QzSoftwareComponentType\\_T](#)
- typedef int(\* [qzLZ4SCallbackFn](#)) (void \*external, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, int \*ExtStatus)
- typedef struct [QzSessionParams\\_S](#) [QzSessionParams\\_T](#)
- typedef struct [QzSession\\_S](#) [QzSession\\_T](#)
- typedef struct [QzStatus\\_S](#) [QzStatus\\_T](#)
- typedef struct [QzStream\\_S](#) [QzStream\\_T](#)

#### Enumerations

- enum [QzHuffmanHdr\\_E](#) { [QZ\\_DYNAMIC\\_HDR](#) = 0 , [QZ\\_STATIC\\_HDR](#) }
- enum [PinMem\\_E](#) { [COMMON\\_MEM](#) = 0 , [PINNED\\_MEM](#) }
- enum [QzDirection\\_E](#) { [QZ\\_DIR\\_COMPRESS](#) = 0 , [QZ\\_DIR\\_DECOMPRESS](#) , [QZ\\_DIR\\_BOTH](#) }
- enum [QzDataFormat\\_E](#) { [QZ\\_DEFLATE\\_4B](#) = 0 , [QZ\\_DEFLATE\\_GZIP](#) , [QZ\\_DEFLATE\\_GZIP\\_EXT](#) , [QZ\\_DEFLATE\\_RAW](#) , [QZ\\_FMT\\_NUM](#) }
- enum [QzPollingMode\\_E](#) { [QZ\\_PERIODICAL\\_POLLING](#) = 0 , [QZ\\_BUSY\\_POLLING](#) }
- enum [QzCrcType\\_E](#) { [QZ\\_CRC32](#) = 0 , [QZ\\_ADLER](#) , [NONE](#) }
- enum [QzSoftwareComponentType\\_E](#) { [QZ\\_COMPONENT\\_FIRMWARE](#) = 0 , [QZ\\_COMPONENT\\_KERNEL\\_DRIVER](#) , [QZ\\_COMPONENT\\_USER\\_DRIVER](#) , [QZ\\_COMPONENT\\_QATZIP\\_API](#) , [QZ\\_COMPONENT\\_SOFTWARE\\_PROVIDER](#) }

## Functions

- `QATZIP_API int qzInit (QzSession_T *sess, unsigned char sw_backup)`
- `QATZIP_API int qzSetupSession (QzSession_T *sess, QzSessionParams_T *params)`
- `QATZIP_API int qzCompress (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last)`
- `QATZIP_API int qzCompressCrc (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, unsigned long *crc)`
- `QATZIP_API int qzDecompress (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len)`
- `QATZIP_API int qzTeardownSession (QzSession_T *sess)`
- `QATZIP_API int qzClose (QzSession_T *sess)`
- `QATZIP_API int qzGetStatus (QzSession_T *sess, QzStatus_T *status)`
- `QATZIP_API int qzSetDefaults (QzSessionParams_T *defaults)`
- `QATZIP_API int qzGetDefaults (QzSessionParams_T *defaults)`
- `QATZIP_API void * qzMalloc (size_t sz, int numa, int force_pinned)`
- `QATZIP_API void qzFree (void *m)`
- `QATZIP_API int qzMemFindAddr (unsigned char *a)`
- `QATZIP_API int qzCompressStream (QzSession_T *sess, QzStream_T *strm, unsigned int last)`
- `QATZIP_API int qzDecompressStream (QzSession_T *sess, QzStream_T *strm, unsigned int last)`
- `QATZIP_API int qzEndStream (QzSession_T *sess, QzStream_T *strm)`
- `QATZIP_API int qzGetSoftwareComponentVersionList (QzSoftwareVersionInfo_T *api_info, unsigned int *num_elem)`
- `QATZIP_API int qzGetSoftwareComponentCount (unsigned int *num_elem)`

### 4.1.1 Detailed Description

@description These functions specify the API for data compression operations.

Remarks

### 4.1.2 Macro Definition Documentation

#### 4.1.2.1 QATZIP\_API\_VERSION\_NUM\_MAJOR `#define QATZIP_API_VERSION_NUM_MAJOR (2)`

QATzip Major Version Number @description The QATzip API major version number. This number will be incremented when significant changes to the API have occurred. The combination of the major and minor number definitions represent the complete version number for this interface.

#### 4.1.2.2 QATZIP\_API\_VERSION\_NUM\_MINOR `#define QATZIP_API_VERSION_NUM_MINOR (3)`

QATzip Minor Version Number @description The QATzip API minor version number. This number will be incremented when minor changes to the API have occurred. The combination of the major and minor number definitions represent the complete version number for this interface.

#### 4.1.2.3 QZ\_MAX\_STRING\_LENGTH `#define QZ_MAX_STRING_LENGTH 64`

QATzip software version structure

@description This structure contains data relating to the versions of a QATZip or a subcomponent of this library platform.

#### 4.1.2.4 QZ\_OK `#define QZ_OK (0)`

QATzip Session Status definitions and function return codes

@description This list identifies valid values for session status and function return codes. Success

#### 4.1.2.5 QZ\_SKID\_PAD\_SZ `#define QZ_SKID_PAD_SZ 48`

Get the maximum compressed output length

@description Get the maximum compressed output length.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

##### Parameters

<i>in</i>	<i>src_sz</i>	Input data length in bytes sess Session handle (pointer to opaque instance and session data)
-----------	---------------	--

##### Return values

<i>dest_sz</i>	Max compressed data output length in bytes. When <i>src_sz</i> is equal to 0, the return value is QZ_COMPRESSED_SZ_OF_EMPTY_FILE(34). When integer overflow happens, the return value is 0
----------------	--

##### Precondition

None

##### Postcondition

None

##### Note

Only a synchronous version of this function is provided.

##### See also

None

**4.1.2.6 QZ\_SW\_BACKUP\_BIT\_POSITION** `#define QZ_SW_BACKUP_BIT_POSITION (0)`

QATzip Session software configuration settings

@description The following definitions can be used with the `sw_backup` variable in structs and functions to configure the session

`QZ_ENABLE_SOFTWARE_BACKUP` Congifure session with software fallback

`QZ_ENABLE_SOFTWARE_ONLY_EXECUTION` Configure session to only use software

**4.1.2.7 QZ\_SW\_EXECUTION\_BIT** `#define QZ_SW_EXECUTION_BIT (4)`

QATzip Extended return information

@description The following definitions can be used with the extended return values.

`QZ_SW_EXECUTION` indicates if a request for services was performed in software.

`QZ_HW_TIMEOUT` indicates if a request to hardware was timed out.

If set in the extended return value, `QZ_POST_PROCESS_FAIL` indicates post processing of the LZ4s compressed data has failed.

**4.1.3 Typedef Documentation****4.1.3.1 PinMem\_T** `typedef enum PinMem_E PinMem_T`

Supported memory types

@description This enumerated list identifies memory types supported by QATzip.

**4.1.3.2 QzCrcType\_T** `typedef enum QzCrcType_E QzCrcType_T`

Supported checksum type

@description This enumerated list identifies the checksum type for input/output data. The format can be CRC32, Adler or none.

**4.1.3.3 QzDataFormat\_T** `typedef enum QzDataFormat_E QzDataFormat_T`

Streaming API input and output format

@description This enumerated list identifies the data format supported by QATzip streaming API. A format can be raw deflate data block, deflate block wrapped by GZip header and footer, or deflate data block wrapped by GZip extension header and footer.

#### 4.1.3.4 QzDirection\_T `typedef enum QzDirection_E QzDirection_T`

Compress or decompress setting

@description This enumerated list identifies the session directions supported by QATzip. A session can be compress, decompress or both.

#### 4.1.3.5 QzHuffmanHdr\_T `typedef enum QzHuffmanHdr_E QzHuffmanHdr_T`

This API provides access to underlying compression functions in QAT hardware. The API supports an implementation that provides compression service in software if all of the required resources are not available to execute the compression service in hardware.

The API supports threaded applications. Applications can create threads and each of these threads can invoke the API defined herein.

For simplicity, initializations and setup function calls are not required to obtain compression services. If the initialization and setup functions are not called before compression or decompression requests, then they will be called with default arguments from within the compression or decompression functions. This results in several legal calling scenarios, described below.

Scenario 1 - All functions explicitly invoked by caller, with all arguments provided.

```
qzInit(&sess, sw_backup); qzSetupSession(&sess, &params); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); qzDecompress(&sess, src, &src_len, dest, &dest_len); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 2 - Initialization function called, setup function not invoked by caller. This scenario can be used to specify the sw\_backup argument to qzInit.

```
qzInit(&sess, sw_backup); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); calls qzSetupSession(sess, NULL); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 3 - Calling application simply invokes the actual qzCompress functions.

```
qzCompress(&sess, src, &src_len, dest, &dest_len, 0); calls qzInit(sess, 1); calls qzSetupSession(sess, NULL); qzCompress(&sess, src, &src_len, dest, &dest_len, 1);
```

Notes: Invoking qzSetupSession with NULL for params sets up a session with default session attributed, detailed in the function description below.

If an application terminates without invoking tear down and close functions, process termination will invoke memory and hardware instance cleanup.

If a thread terminates without invoking tear down and close functions, memory and hardware are not cleaned up until the application exits.

Additions for QAT 2.0 and beyond platforms though Extending QzSessionParamsGen3\_T, QzDataFormatGen3\_T and Using qzSetupSessionGen3 to setup session.

1. Addition of LZ4 and LZ4s
  2. Addition of post processing functions for out of LZ4s
  3. Compression level up to 12 for LZ4 and LZ4s
  4. Support for gzip header with additional compression algorithms
- Supported Huffman Headers

@description This enumerated list identifies the Huffman header types supported by QATzip.



**4.1.3.6 qzLZ4SCallbackFn** typedef int(\* qzLZ4SCallbackFn) (void \*external, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, int \*ExtStatus)

Post processing callback after LZ4s compression

@description This function will be called in qzCompressCrc for post processing of lz4s payloads. Function implementation should be provided by user and comply with this prototype's rules. The input parameter 'dest' will contain the compressed lz4s format data.

The user callback function should be provided through the QzSessionParams\_T. And set data format of compression to 'QZ\_LZ4S\_FH', then post-processing will be trigger.

qzCallback's first parameter 'external' can be a customized compression context which can be setup before QAT qzSetupSession. It can be provided to QATZip though the 'qzCallback\_external' variable in the QzSessionParams\_T structure.

ExtStatus will be embedded into extended return codes when qzLZ4SCallbackFn return QZ\_POST\_PROCESS\_ERROR. See extended return code section and \*Ext API for details.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

#### Parameters

in	<i>external</i>	User context provided through the 'qzCallback_external' pointer in the QzSessionParams_T structure.
in	<i>src</i>	Point to source buffer
in, out	<i>src_len</i>	Length of source buffer. Modified to number of bytes consumed
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of compressed data when function returns
in, out	<i>ExtStatus</i>	'qzCallback' customized error code.

#### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	params are invalid
<i>QZ_POST_PROCESS_ERROR</i>	post processing error

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

**4.1.3.7 QzPollingMode\_T** typedef enum [QzPollingMode\\_E](#) [QzPollingMode\\_T](#)

Supported polling mode

@description Specifies whether the instance must be busy polling, or be periodical polling.

**4.1.3.8 QzSession\_T** typedef struct [QzSession\\_S](#) [QzSession\\_T](#)

QATzip Session opaque data storage

@description This structure contains a pointer to a structure with session state.

**4.1.3.9 QzSessionParams\_T** typedef struct [QzSessionParams\\_S](#) [QzSessionParams\\_T](#)

QATzip Session Initialization parameters

@description This structure contains data for initializing a session.

**4.1.3.10 QzSoftwareComponentType\_T** typedef enum [QzSoftwareComponentType\\_E](#) [QzSoftwareComponentType\\_T](#)

Software Component type

@description This enumerated list specifies the type of software that is being described.

**4.1.3.11 QzStatus\_T** typedef struct [QzStatus\\_S](#) [QzStatus\\_T](#)

QATzip status structure

@description This structure contains data relating to the status of QAT on the platform.

**4.1.3.12 QzStream\_T** typedef struct [QzStream\\_S](#) [QzStream\\_T](#)

QATzip Stream data storage

@description This structure contains metadata needed for stream operation.

## 4.1.4 Enumeration Type Documentation

**4.1.4.1 PinMem\_E** enum [PinMem\\_E](#)

Supported memory types

@description This enumerated list identifies memory types supported by QATzip.

## Enumerator

COMMON_MEM	Allocate non-contiguous memory
PINNED_MEM	Allocate contiguous memory

**4.1.4.2 QzCrcType\_E** enum [QzCrcType\\_E](#)

Supported checksum type

@description This enumerated list identifies the checksum type for input/output data. The format can be CRC32, Adler or none.

## Enumerator

QZ_CRC32	CRC32 checksum
QZ_ADLER	Adler checksum
NONE	No checksum

**4.1.4.3 QzDataFormat\_E** enum [QzDataFormat\\_E](#)

Streaming API input and output format

@description This enumerated list identifies the data format supported by QATzip streaming API. A format can be raw deflate data block, deflate block wrapped by GZip header and footer, or deflate data block wrapped by GZip extension header and footer.

## Enumerator

QZ_DEFLATE_4B	Data is in raw deflate format with 4 byte header
QZ_DEFLATE_GZIP	Data is in deflate wrapped by GZip header and footer
QZ_DEFLATE_GZIP_EXT	Data is in deflate wrapped by GZip extended header and footer
QZ_DEFLATE_RAW	Data is in raw deflate format

**4.1.4.4 QzDirection\_E** enum [QzDirection\\_E](#)

Compress or decompress setting

@description This enumerated list identifies the session directions supported by QATzip. A session can be compress, decompress or both.

## Enumerator

QZ_DIR_COMPRESS	Session will be used for compression
QZ_DIR_DECOMPRESS	Session will be used for decompression
QZ_DIR_BOTH	Session will be used for both compression and decompression

#### 4.1.4.5 QzHuffmanHdr\_E enum QzHuffmanHdr\_E

This API provides access to underlying compression functions in QAT hardware. The API supports an implementation that provides compression service in software if all of the required resources are not available to execute the compression service in hardware.

The API supports threaded applications. Applications can create threads and each of these threads can invoke the API defined herein.

For simplicity, initializations and setup function calls are not required to obtain compression services. If the initialization and setup functions are not called before compression or decompression requests, then they will be called with default arguments from within the compression or decompression functions. This results in several legal calling scenarios, described below.

Scenario 1 - All functions explicitly invoked by caller, with all arguments provided.

```
qzInit(&sess, sw_backup); qzSetupSession(&sess, &params); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); qzDecompress(&sess, src, &src_len, dest, &dest_len); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 2 - Initialization function called, setup function not invoked by caller. This scenario can be used to specify the `sw_backup` argument to `qzInit`.

```
qzInit(&sess, sw_backup); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); calls qzSetupSession(sess, NULL); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 3 - Calling application simply invokes the actual `qzCompress` functions.

```
qzCompress(&sess, src, &src_len, dest, &dest_len, 0); calls qzInit(sess, 1); calls qzSetupSession(sess, NULL); qzCompress(&sess, src, &src_len, dest, &dest_len, 1);
```

Notes: Invoking `qzSetupSession` with `NULL` for `params` sets up a session with default session attributed, detailed in the function description below.

If an application terminates without invoking tear down and close functions, process termination will invoke memory and hardware instance cleanup.

If a thread terminates without invoking tear down and close functions, memory and hardware are not cleaned up until the application exits.

Additions for QAT 2.0 and beyond platforms though Extending `QzSessionParamsGen3_T`, `QzDataFormatGen3_T` and Using `qzSetupSessionGen3` to setup session.

1. Addition of LZ4 and LZ4s
  2. Addition of post processing functions for out of LZ4s
  3. Compression level up to 12 for LZ4 and LZ4s
  4. Support for gzip header with additional compression algorithms
- Supported Huffman Headers

@description This enumerated list identifies the Huffman header types supported by QATzip.

## Enumerator

QZ_DYNAMIC_HDR	Full Dynamic Huffman Trees
QZ_STATIC_HDR	Static Huffman Trees

4.1.4.6 QzPollingMode\_E `enum QzPollingMode_E`

Supported polling mode

@description Specifies whether the instance must be busy polling, or be periodical polling.

## Enumerator

QZ_PERIODICAL_POLLING	No busy polling
QZ_BUSY_POLLING	busy polling

4.1.4.7 QzSoftwareComponentType\_E `enum QzSoftwareComponentType_E`

Software Component type

@description This enumerated list specifies the type of software that is being described.

## 4.1.5 Function Documentation

4.1.5.1 qzClose() `QATZIP_API int qzClose ( QzSession_T * sess )`

Terminates a QATzip session

@description This function closes the connection with QAT.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

## Parameters

in	sess	Session handle (pointer to opaque instance and session data)
----	------	--

## Return values

QZ_OK	Function executed successfully
QZ_FAIL	Function did not succeed

**Return values**

<code>QZ_PARAMS</code>	*sess is NULL or member of params is invalid
------------------------	--

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.2 qzCompress()** `QATZIP_API int qzCompress (`  
    `QzSession_T * sess,`  
    `const unsigned char * src,`  
    `unsigned int * src_len,`  
    `unsigned char * dest,`  
    `unsigned int * dest_len,`  
    `unsigned int last )`

**Compress a buffer**

**@description** This function will compress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

The resulting compressed block of data will be composed of one or more gzip blocks, as per RFC 1952.

This function will place completed compression blocks in the output buffer.

The caller must check the updated src\_len. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter dest\_len will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

**@context** This function shall not be called in an interrupt context. **@assumptions** None **@sideEffects** None **@blocking** Yes **@reentrant** No **@threadSafe** Yes

## Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in, out	<i>src_len</i>	Length of source buffer. Modified to number of bytes consumed
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of compressed data when function returns
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed'
in, out	<i>ext_rc</i>	qzCompressExt only. If not NULL, ext_rc point to a location where extended return codes may be returned. See extended return code section for details. if NULL, no extended information will be provided.

## Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

## See also

None

**4.1.5.3 qzCompressCrc()** `QATZIP_API int qzCompressCrc (`  
`QzSession_T * sess,`  
`const unsigned char * src,`  
`unsigned int * src_len,`  
`unsigned char * dest,`  
`unsigned int * dest_len,`  
`unsigned int last,`  
`unsigned long * crc )`

Compress a buffer and return the CRC checksum

@description This function will compress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

The resulting compressed block of data will be composed of one or more gzip blocks, as per RFC 1952.

This function will place completed compression blocks in the output buffer and put CRC32 checksum for compressed input data in user provided buffer `*crc`.

The caller must check the updated `src_len`. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter `dest_len` will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the `src` buffer.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in, out	<i>src_len</i>	Length of source buffer. Modified to number of bytes consumed
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of compressed data when function returns
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed'
in, out	<i>crc</i>	Pointer to CRC32 checksum buffer
in, out	<i>ext_rc</i>	qzCompressCrcExt only. If not NULL, <i>ext_rc</i> point to a location where extended return codes may be returned. See extended return code section for details. if NULL, no extended information will be provided.

#### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None



```

4.1.5.4 qzCompressStream() QATZIP_API int qzCompressStream (
    QzSession_T * sess,
    QzStream_T * strm,
    unsigned int last )

```

Compress data in stream and return checksum

@description This function will compress data in stream buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession. The function will start to compress the data when receiving sufficient number of bytes - as defined by hw\_buff\_sz in QzSessionParams\_T - or reaching the end of input data - as indicated by last parameter.

The resulting compressed block of data will be composed of one or more gzip blocks, per RFC 1952, or deflate blocks, per RFC 1951.

This function will place completed compression blocks in the \*out of QzStream\_T structure and put checksum for compressed input data in crc32 of QzStream\_T structure.

The caller must check the updated in\_sz of QzStream\_T. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter out\_sz in QzStream\_T will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

The caller must check the updated pending\_in of QzStream\_T. This value will be the number of unprocessed bytes held in QATzip. The calling API may have to feed more input data or indicate reaching the end of input and call again.

The caller must check the updated pending\_out of QzStream\_T. This value will be the number of processed bytes held in QATzip. The calling API may have to process the destination buffer and call again.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

#### Parameters

in	sess	Session handle (pointer to opaque instance and session data)
in, out	strm	Stream handle
in	last	1 for 'No more data to be compressed' 0 for 'More data to be compressed' (always set to 1 in the Microsoft(R) Windows(TM) QATzip implementation)

#### Return values

QZ_OK	Function executed successfully
QZ_FAIL	Function did not succeed
QZ_PARAMS	*sess is NULL or member of params is invalid

#### Precondition

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.5 qzDecompress()** `QATZIP_API int qzDecompress (`  
`QzSession_T * sess,`  
`const unsigned char * src,`  
`unsigned int * src_len,`  
`unsigned char * dest,`  
`unsigned int * dest_len )`

Decompress a buffer

@description This function will decompress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

The input compressed block of data will be composed of one or more gzip blocks, as per RFC 1952.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

**Parameters**

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in	<i>src_len</i>	Length of source buffer. Modified to length of processed compressed data when function returns
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of decompressed data when function returns
in, out	<i>ext_rc</i>	qzDecompressExt only. If not NULL, ext_rc point to a location where extended return codes may be returned. See extended return code section for details. if NULL, no extended information will be provided.

**Return values**

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.6 qzDecompressStream()** `QATZIP_API int qzDecompressStream (`  
`QzSession_T * sess,`  
`QzStream_T * strm,`  
`unsigned int last )`

Decompress data in stream and return checksum

**@description** This function will decompress data in stream buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession. The function will start to decompress the data when receiving sufficient number of bytes - as defined by hw\_buff\_sz in QzSessionParams\_T - or reaching the end of input data - as indicated by last parameter.

The input compressed block of data will be composed of one or more gzip blocks, per RFC 1952, or deflate blocks, per RFC 1951.

This function will place completed decompression blocks in the \*out of QzStream\_T structure and put checksum for decompressed data in crc32 of QzStream\_T structure.

The caller must check the updated in\_sz of QzStream\_T. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter out\_sz in QzStream\_T will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

The caller must check the updated pending\_in of QzStream\_T. This value will be the number of unprocessed bytes held in QATzip. The calling API may have to feed more input data or indicate reaching the end of input and call again.

The caller must check the updated pending\_out of QzStream\_T. This value will be the number of processed bytes held in QATzip. The calling API may have to process the destination buffer and call again.

**@context** This function shall not be called in an interrupt context. **@assumptions** None **@sideEffects** None **@blocking** Yes **@reentrant** No **@threadSafe** Yes

**Parameters**

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in, out	<i>strm</i>	Stream handle
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed'

**Return values**

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid
<i>QZ_NEED_MORE</i>	*last is set but end of block is absent

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.7 qzEndStream()** `QATZIP_API int qzEndStream (`  
`QzSession_T * sess,`  
`QzStream_T * strm )`

Terminates a QATzip stream

@description This function disconnects stream handle from session handle then reset stream flag and release stream memory.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

**Parameters**

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
----	-------------	--

## Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

## See also

None

**4.1.5.8 qzFree()** [QATZIP\\_API](#) void qzFree (  
void \* *m* )

Free allocated memory

@description Free allocated memory.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

## Parameters

in	<i>m</i>	Memory address to be freed
----	----------	----------------------------

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.9 qzGetDefaults()** `QATZIP_API int qzGetDefaults ( QzSessionParams_T * defaults )`

Get default QzSessionParams\_T value

@description Get default QzSessionParams\_T value.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

**Parameters**

in	defaults	The pointer to default value
----	----------	------------------------------

**Return values**

QZ_OK	Success on getting default value
QZ_PARAM	Fail to get default value

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.10 qzGetSoftwareComponentCount()** `QATZIP_API int qzGetSoftwareComponentCount ( unsigned int * num_elem )`

Requests the number of Software components used by the QATZip library

@description This function populates num\_elem variable with the number of software components available to the library.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant Yes @threadSafe Yes

## Parameters

<i>in, out</i>	<i>num_elem</i>	pointer to an unsigned int to populate how many software componets are associated with QATZip
----------------	-----------------	---

## Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_NO_SW_AVAIL</i>	Function did not find a software provider for fallback
<i>QZ_NO_HW</i>	Function did not find an installed kernel driver
<i>QZ_NOSW_NO_HW</i>	Functions did not find an installed kernel driver or software provider
<i>QZ_PARAMS</i>	*num_elem is NULL

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

## See also

None

**4.1.5.11 qzGetSoftwareComponentVersionList()** [QATZIP\\_API](#) int qzGetSoftwareComponentVersionList (   
     QzSoftwareVersionInfo\_T \* *api\_info*,   
     unsigned int \* *num\_elem* )

Requests the release versions of the QATZip Library sub components.

@description Populate an array of pre-allocated QzSoftwareVersionInfo\_T structs with the names and versions of QATzip sub components.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant Yes @threadSafe Yes

## Parameters

<i>in, out</i>	<i>api_info</i>	pointer to a QzSoftwareVersionInfo_T structure to populate.
<i>in, out</i>	<i>num_elem</i>	pointer to an unsigned int expressing how many elements are in the array provided in <i>api_info</i>

**Return values**

<code>QZ_OK</code>	Function executed successfully
<code>QZ_FAIL</code>	Function did not succeed
<code>QZ_NO_SW_AVAIL</code>	Function did not find a software provider for fallback
<code>QZ_NO_HW</code>	Function did not find an installed kernel driver
<code>QZ_NOSW_NO_HW</code>	Functions did not find an installed kernel driver or software provider
<code>QZ_PARAMS</code>	*api_info or num_elem is NULL or not large enough to store all QzSoftwareVersionInfo_T structures

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.12 qzGetStatus()** `QATZIP_API int qzGetStatus (`  
`QzSession_T * sess,`  
`QzStatus_T * status )`

Get current QAT status

@description This function retrieves the status of QAT in the platform. The status structure will be filled in as follows: qat\_hw\_count Number of discovered QAT devices on PCU bus qat\_service\_init 1 if qzInit has been successfully run, 0 otherwise qat\_mem\_drvr 1 if the QAT memory driver is installed, 0 otherwise qat\_instance\_attach 1 if session has attached to a hardware instance, 0 otherwise memory\_allocated Amount of memory, in kilobytes, from kernel or huge pages allocated by this process/thread. using\_huge\_pages 1 if memory is being allocated from huge pages, 0 if memory is being allocated from standard kernel memory hw\_session\_status Hw session status: one of: QZ\_OK QZ\_FAIL QZ\_NO\_HW QZ\_NO\_MDRV QZ\_NO\_INST\_ATTACH QZ\_LOW\_MEM QZ\_NOSW\_NO\_HW QZ\_NOSW\_NO\_MDRV QZ\_NOSW\_NO\_INST\_ATTACH QZ\_NOSW\_LOW\_MEM QZ\_NO\_SW\_AVAIL

Applications should verify the elements of the status structure are correct for the required operations. It should be noted that some information will be available only after qzInit has been called, either implicitly or explicitly. The qat\_service\_init element of the status structure will indicate if initialization has taken place.

The hw\_session\_status will depend on the availability of hardware based compression and software based compression. The following table indicates what hw\_session\_status based on the availability of compression engines and the sw\_backup flag.

HW	SW Engine	sw_backup	hw_session_stat
----	-----------	-----------	-----------------



avail	avail	setting	
N	N	0	QZ_NOSW_NO_HW
N	N	1	QZ_NOSW_NO_HW
N	Y	0	QZ_FAIL
N	Y	1	QZ_NO_HW (1)
Y	N	0	QZ_OK
Y	N	1	QZ_NO_SW_AVAIL (2)
Y	Y	0	QZ_OK
Y	Y	1	QZ_OK

Note 1: If an application indicates software backup is required by setting `sw_backup=1`, and a software engine is available and if no hardware based compression engine is available then the `hw_session_status` will be set to `QZ_NO_HW`. All compression and decompression will use the software engine. Note 2: If an application indicates software backup is required by setting `sw_backup=1`, and if no software based compression engine is available then the `hw_session_status` will be set to `QZ_NO_SW_AVAIL`. In this case, QAT based compression may be used however no software backup will be available. If the application relies on software backup being available, then this return code can be treated as an error. @context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>status</i>	Pointer to QATzip status structure

#### Return values

<i>QZ_OK</i>	Function executed successfully. The hardware based compression session has been created
<i>QZ_PARAMS</i>	*status is NULL

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

**4.1.5.13 qzInit()** `QATZIP_API int qzInit (`  
`QzSession_T * sess,`  
`unsigned char sw_backup )`

Initialize QAT hardware

@description This function initializes the QAT hardware. This function is optional in the function calling sequence. If desired, this call can be made to avoid latency impact during the first call to qzDecompress or qzCompress, or to set the sw\_backup parameter explicitly. The input parameter sw\_backup specifies the behavior of the function and that of the functions called with the same session in the event there are insufficient resources to establish a QAT based compression or decompression session.

The required resources include access to the QAT hardware, contiguous pinned memory for mapping the hardware rings, and contiguous pinned memory for buffers.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects This function will: 1) start the user space driver if necessary 2) allocate all hardware instances available @blocking Yes @reentrant No @threadSafe Yes

#### Parameters

in	sess	Session handle (pointer to opaque instance and session data.)
in	sw_backup	see QZ_SW_* definitions for expected behavior

#### Return values

<i>QZ_OK</i>	Function executed successfully. A hardware or software instance has been allocated to the calling process/thread
<i>QZ_DUPLICATE</i>	This process/thread already has a hardware instance
<i>QZ_PARAMS</i>	*sess is NULL
<i>QZ_NOSW_NO_HW</i>	No hardware and no software session being established
<i>QZ_NOSW_NO_MDRV</i>	No memory driver. No software session established
<i>QZ_NOSW_NO_INST_ATTACH</i>	No instance available No software session established
<i>QZ_NOSW_LOW_MEM</i>	Not enough pinned memory available No software session established
<i>QZ_UNSUPPORTED_FMT</i>	No support for requested algorithm; using software
<i>QZ_NOSW_UNSUPPORTED_FMT</i>	No support for requested algorithm; No software session established
<i>QZ_NO_SW_AVAIL</i>	No software is available. This will be returned when sw_backup is set but the session does not support software operations or software fallback is unavailable to the application.

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

**4.1.5.14 qzMalloc()** `QATZIP_API void* qzMalloc (`  
     `size_t sz,`  
     `int numa,`  
     `int force_pinned )`

Allocate different types of memory

@description Allocate different types of memory.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

#### Parameters

in	<i>sz</i>	Memory size to be allocated
in	<i>numa</i>	NUMA node from which to allocate memory
in	<i>force_pinned</i>	PINNED_MEM allocate contiguous memory COMMON_MEM allocate non-contiguous memory

#### Return values

<i>NULL</i>	Fail to allocate memory
<i>address</i>	The address of allocated memory

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

**4.1.5.15 qzMemFindAddr()** `QATZIP_API int qzMemFindAddr (`  
     `unsigned char * a )`

Check whether the address is available

@description Check whether the address is available.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

**Parameters**

<i>in</i>	<i>a</i>	Address to be checked
-----------	----------	-----------------------

**Return values**

<i>1</i>	The address is available
<i>0</i>	The address is not available

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.16 qzSetDefaults()** `QATZIP_API int qzSetDefaults ( QzSessionParams_T * defaults )`

Set default QzSessionParams\_T value

@description Set default QzSessionParams\_T value.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

**Parameters**

<i>in</i>	<i>defaults</i>	The pointer to value to be set as default
-----------	-----------------	---

**Return values**

<i>QZ_OK</i>	Success on setting default value
<i>QZ_PARAM</i>	Fail to set default value

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.17 qzSetupSession()** `QATZIP_API int qzSetupSession (`  
`QzSession_T * sess,`  
`QzSessionParams_T * params )`

Initialize a QATzip session

@description This function establishes a QAT session. This involves associating a hardware instance to the session, allocating buffers. If all of these activities can not be completed successfully, then this function will set up a software based session of param->sw\_backup that is set to 1.

Before this function is called, the hardware must have been successfully started via qzInit.

If \*sess includes an existing hardware or software session, then QZ\_DUPLICATE will be returned without modifying the existing session.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

**Parameters**

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>params</i>	Parameters for session

**Return values**

<i>QZ_OK</i>	Function executed successfully. A hardware or software based compression session has been created
<i>QZ_DUPLICATE</i>	*sess includes an existing hardware or software session
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid
<i>QZ_NOSW_NO_HW</i>	No hardware and no sw session being established
<i>QZ_NOSW_NO_MDRV</i>	No memory driver. No software session established
<i>QZ_NOSW_NO_INST_ATTACH</i>	No instance available No software session established
<i>QZ_NO_LOW_MEM</i>	Not enough pinned memory available No software session established

## Return values

<i>QZ_UNSUPPORTED_FMT</i>	No support for requested algorithm; using software
<i>QZ_NOSW_UNSUPPORTED_FMT</i>	No support for requested algorithm; No software session established
<i>QZ_NO_SW_AVAIL</i>	No software is available. This may returned when <code>sw_backup</code> is set to 1 but the session does not support software backup or software backup is unavailable to the application.

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

## See also

None

**4.1.5.18 qzTeardownSession()** `QATZIP_API int qzTeardownSession ( QzSession_T * sess )`

Uninitialize a QATzip session

@description This function disconnects a session from a hardware instance and deallocates buffers. If no session has been initialized, then no action will take place.

@context This function shall not be called in an interrupt context. @assumptions None @sideEffects None @blocking Yes @reentrant No @threadSafe Yes

## Parameters

in	sess	Session handle (pointer to opaque instance and session data)
----	------	--

## Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

## 4.2 debug API

@description These functions specify the API for debug operations.

**Remarks**

## 5 Class Documentation

### 5.1 QatThread\_S Struct Reference

**Public Attributes**

- [ThreadList\\_T](#) \* **comp\_th\_list**
- unsigned int **num\_comp\_th**
- pthread\_mutex\_t **comp\_lock**
- [ThreadList\\_T](#) \* **decomp\_th\_list**
- unsigned int **num\_decomp\_th**
- pthread\_mutex\_t **decomp\_lock**

The documentation for this struct was generated from the following file:

- applications.qat.shims.qatzip.qatzip/include/[qz\\_utils.h](#)

### 5.2 QzSession\_S Struct Reference

```
#include <qatzip.h>
```

## Public Attributes

- signed long int [hw\\_session\\_stat](#)
- int [thd\\_sess\\_stat](#)
- void \* [internal](#)
- unsigned long [total\\_in](#)
- unsigned long [total\\_out](#)

### 5.2.1 Detailed Description

QATzip Session opaque data storage

@description This structure contains a pointer to a structure with session state.

### 5.2.2 Member Data Documentation

**5.2.2.1 hw\_session\_stat** signed long int QzSession\_S::hw\_session\_stat

Filled in during initialization, session startup and decompression

**5.2.2.2 internal** void\* QzSession\_S::internal

Session data is opaque to outside world

**5.2.2.3 thd\_sess\_stat** int QzSession\_S::thd\_sess\_stat

Note process compression and decompression thread state

**5.2.2.4 total\_in** unsigned long QzSession\_S::total\_in

Total processed input data length in this session

**5.2.2.5 total\_out** unsigned long QzSession\_S::total\_out

Total output data length in this session

The documentation for this struct was generated from the following file:

- applications.qat.shims.qatzip.qatzip/include/[qatzip.h](#)

## 5.3 QzSessionParams\_S Struct Reference

```
#include <qatzip.h>
```



## Public Attributes

- [QzHuffmanHdr\\_T](#) `huffman_hdr`
- [QzDirection\\_T](#) `direction`
- [QzDataFormat\\_T](#) `data_fmt`
- unsigned int `comp_lvl`
- unsigned char `comp_algorithm`
- unsigned int `max_forks`
- unsigned char `sw_backup`
- unsigned int `hw_buff_sz`
- unsigned int `strm_buff_sz`
- unsigned int `input_sz_thrshold`
- unsigned int `req_cnt_thrshold`
- unsigned int `wait_cnt_thrshold`

### 5.3.1 Detailed Description

QATzip Session Initialization parameters

@description This structure contains data for initializing a session.

### 5.3.2 Member Data Documentation

**5.3.2.1 `comp_algorithm`** unsigned char `QzSessionParams_S::comp_algorithm`

Compress/decompression algorithms

**5.3.2.2 `comp_lvl`** unsigned int `QzSessionParams_S::comp_lvl`

Compression level 1 to 9

**5.3.2.3 `data_fmt`** [QzDataFormat\\_T](#) `QzSessionParams_S::data_fmt`

Deflate, deflate with GZip or deflate with GZip ext

**5.3.2.4 `direction`** [QzDirection\\_T](#) `QzSessionParams_S::direction`

Compress or decompress

**5.3.2.5 `huffman_hdr`** [QzHuffmanHdr\\_T](#) `QzSessionParams_S::huffman_hdr`

Dynamic or Static Huffman headers

**5.3.2.6 hw\_buff\_sz** unsigned int QzSessionParams\_S::hw\_buff\_sz

Default buffer size, must be a power of 2k 4K,8K,16K,32K,64K,128K

**5.3.2.7 input\_sz\_thrshold** unsigned int QzSessionParams\_S::input\_sz\_thrshold

Default threshold of compression service's input size for sw failover, if the size of input request is less than the threshold, QATzip will route the request to software

**5.3.2.8 max\_forks** unsigned int QzSessionParams\_S::max\_forks

Maximum forks permitted in the current thread 0 means no forking permitted

**5.3.2.9 req\_cnt\_thrshold** unsigned int QzSessionParams\_S::req\_cnt\_thrshold

Set between 1 and NUM\_BUFF, default NUM\_BUFF NUM\_BUFF is defined in qatzip\_internal.h

**5.3.2.10 strm\_buff\_sz** unsigned int QzSessionParams\_S::strm\_buff\_sz

Stream buffer size between [1K .. 2M - 5K] Default strm\_buf\_sz equals to hw\_buff\_sz

**5.3.2.11 sw\_backup** unsigned char QzSessionParams\_S::sw\_backup

bit field defining SW configuration (see QZ\_SW\_\* definitions)

**5.3.2.12 wait\_cnt\_thrshold** unsigned int QzSessionParams\_S::wait\_cnt\_thrshold

When previous try failed, wait for specific number of calls before retrying to open device. Default threshold is 8

The documentation for this struct was generated from the following file:

- applications.qat.shims.qatzip.qatzip/include/[qatzip.h](#)

## 5.4 QzSessionParamsCommon\_S Struct Reference

### Public Attributes

- [QzDirection\\_T](#) direction
- unsigned int [comp\\_lvl](#)
- unsigned char [comp\\_algorithm](#)
- unsigned int [max\\_forks](#)
- unsigned char [sw\\_backup](#)
- unsigned int [hw\\_buff\\_sz](#)
- unsigned int [strm\\_buff\\_sz](#)
- unsigned int [input\\_sz\\_thrshold](#)
- unsigned int [req\\_cnt\\_thrshold](#)
- unsigned int [wait\\_cnt\\_thrshold](#)
- [QzPollingMode\\_T](#) polling\_mode
- unsigned int [is\\_sensitive\\_mode](#)

### 5.4.1 Member Data Documentation

**5.4.1.1 comp\_algorithm** unsigned char QzSessionParamsCommon\_S::comp\_algorithm

Compress/decompression algorithms

**5.4.1.2 comp\_lvl** unsigned int QzSessionParamsCommon\_S::comp\_lvl

Compression level 1 to 9

**5.4.1.3 direction** [QzDirection\\_T](#) QzSessionParamsCommon\_S::direction

Compress or decompress

**5.4.1.4 hw\_buff\_sz** unsigned int QzSessionParamsCommon\_S::hw\_buff\_sz

Default buffer size, must be a power of 2k 4K,8K,16K,32K,64K,128K

**5.4.1.5 input\_sz\_threshold** unsigned int QzSessionParamsCommon\_S::input\_sz\_threshold

Default threshold of compression service's input size for sw failover, if the size of input request is less than the threshold, QATzip will route the request to software

**5.4.1.6 is\_sensitive\_mode** unsigned int QzSessionParamsCommon\_S::is\_sensitive\_mode

0 means disable sensitive mode, 1 means enable sensitive mode

**5.4.1.7 max\_forks** unsigned int QzSessionParamsCommon\_S::max\_forks

Maximum forks permitted in the current thread 0 means no forking permitted

**5.4.1.8 polling\_mode** [QzPollingMode\\_T](#) QzSessionParamsCommon\_S::polling\_mode

0 means no busy polling, 1 means busy polling

**5.4.1.9 req\_cnt\_threshold** unsigned int QzSessionParamsCommon\_S::req\_cnt\_threshold

Set between 1 and NUM\_BUFF, default NUM\_BUFF NUM\_BUFF is defined in qatzip\_internal.h

**5.4.1.10 strm\_buff\_sz** unsigned int QzSessionParamsCommon\_S::strm\_buff\_sz

Stream buffer size between [1K .. 2M - 5K] Default strm\_buf\_sz equals to hw\_buff\_sz

**5.4.1.11 sw\_backup** `unsigned char QzSessionParamsCommon_S::sw_backup`

bit field defining SW configuration (see QZ\_SW\_\* definitions)

**5.4.1.12 wait\_cnt\_thrshold** `unsigned int QzSessionParamsCommon_S::wait_cnt_thrshold`

When previous try failed, wait for specific number of calls before retrying to open device. Default threshold is 8

The documentation for this struct was generated from the following file:

- [applications.qat.shims.qatzip.qatzip/include/qatzip.h](#)

## 5.5 QzSessionParamsDeflate\_S Struct Reference

### Public Attributes

- [QzSessionParamsCommon\\_T](#) **common\_params**
- [QzHuffmanHdr\\_T](#) **huffman\_hdr**
- [QzDataFormat\\_T](#) **data\_fmt**

### 5.5.1 Member Data Documentation

**5.5.1.1 data\_fmt** `QzDataFormat_T QzSessionParamsDeflate_S::data_fmt`

Deflate, deflate with GZip or deflate with GZip ext

**5.5.1.2 huffman\_hdr** `QzHuffmanHdr_T QzSessionParamsDeflate_S::huffman_hdr`

Dynamic or Static Huffman headers

The documentation for this struct was generated from the following file:

- [applications.qat.shims.qatzip.qatzip/include/qatzip.h](#)

## 5.6 QzSessionParamsLZ4\_S Struct Reference

### Public Attributes

- [QzSessionParamsCommon\\_T](#) **common\_params**

The documentation for this struct was generated from the following file:

- [applications.qat.shims.qatzip.qatzip/include/qatzip.h](#)

## 5.7 QzSessionParamsLZ4S\_S Struct Reference

### Public Attributes

- [QzSessionParamsCommon\\_T](#) **common\_params**
- [qzLZ4SCallbackFn](#) **qzCallback**
- void \* **qzCallback\_external**
- unsigned int **lz4s\_mini\_match**

### 5.7.1 Member Data Documentation

**5.7.1.1 lz4s\_mini\_match** unsigned int QzSessionParamsLZ4S\_S::lz4s\_mini\_match

Set lz4s dictionary mini match, which would be 3 or 4

**5.7.1.2 qzCallback** [qzLZ4SCallbackFn](#) QzSessionParamsLZ4S\_S::qzCallback

post processing callback for zstd compression

**5.7.1.3 qzCallback\_external** void\* QzSessionParamsLZ4S\_S::qzCallback\_external

An opaque pointer provided by the user to be passed into qzCallback during post processing

The documentation for this struct was generated from the following file:

- applications.qat.shims.qatzip.qatzip/include/[qatzip.h](#)

## 5.8 QzSoftwareVersionInfo\_S Struct Reference

### Public Attributes

- [QzSoftwareComponentType\\_T](#) **component\_type**
- unsigned char **component\_name** [[QZ\\_MAX\\_STRING\\_LENGTH](#)]
- unsigned int **major\_version**
- unsigned int **minor\_version**
- unsigned int **patch\_version**
- unsigned int **build\_number**
- unsigned char **reserved** [52]

The documentation for this struct was generated from the following file:

- applications.qat.shims.qatzip.qatzip/include/[qatzip.h](#)

## 5.9 QzStatus\_S Struct Reference

```
#include <qatzip.h>
```

### Public Attributes

- unsigned short int [qat\\_hw\\_count](#)
- unsigned char [qat\\_service\\_init](#)
- unsigned char [qat\\_mem\\_drvr](#)
- unsigned char [qat\\_instance\\_attach](#)
- unsigned long int [memory\\_allocated](#)
- unsigned char [using\\_huge\\_pages](#)
- signed long int [hw\\_session\\_status](#)
- unsigned char [algo\\_sw](#) [QZ\_MAX\_ALGORITHMS]
- unsigned char [algo\\_hw](#) [QZ\_MAX\_ALGORITHMS]

### 5.9.1 Detailed Description

QATzip status structure

@description This structure contains data relating to the status of QAT on the platform.

### 5.9.2 Member Data Documentation

**5.9.2.1 [algo\\_hw](#)** unsigned char QzStatus\_S::algo\_hw[QZ\_MAX\_ALGORITHMS]

Count of hardware devices supporting algorithms

**5.9.2.2 [algo\\_sw](#)** unsigned char QzStatus\_S::algo\_sw[QZ\_MAX\_ALGORITHMS]

Support software algorithms

**5.9.2.3 [hw\\_session\\_status](#)** signed long int QzStatus\_S::hw\_session\_status

One of QATzip Session Status

**5.9.2.4 [memory\\_allocated](#)** unsigned long int QzStatus\_S::memory\_allocated

Amount of memory allocated by this thread/process

**5.9.2.5 [qat\\_hw\\_count](#)** unsigned short int QzStatus\_S::qat\_hw\_count

From PCI scan

**5.9.2.6 qat\_instance\_attach** unsigned char QzStatus\_S::qat\_instance\_attach

Is this thread/g\_process properly attached to an Instance?

**5.9.2.7 qat\_mem\_drvr** unsigned char QzStatus\_S::qat\_mem\_drvr

1 if /dev/qat\_mem exists 2 if /dev/qat\_mem has been opened 0 otherwise

**5.9.2.8 qat\_service\_init** unsigned char QzStatus\_S::qat\_service\_init

Check if the available services have been initialized

**5.9.2.9 using\_huge\_pages** unsigned char QzStatus\_S::using\_huge\_pages

Are memory slabs coming from huge pages?

The documentation for this struct was generated from the following file:

- applications.qat.shims.qatzip.qatzip/include/qatzip.h

**5.10 QzStream\_S Struct Reference**

```
#include <qatzip.h>
```

**Public Attributes**

- unsigned int [in\\_sz](#)
- unsigned int [out\\_sz](#)
- unsigned char \* [in](#)
- unsigned char \* [out](#)
- unsigned int [pending\\_in](#)
- unsigned int [pending\\_out](#)
- [QzCrcType\\_T](#) [crc\\_type](#)
- unsigned int [crc\\_32](#)
- unsigned long long [reserved](#)
- void \* [opaque](#)

**5.10.1 Detailed Description**

QATzip Stream data storage

@description This structure contains metadata needed for stream operation.

**5.10.2 Member Data Documentation**

**5.10.2.1** **crc\_32** `unsigned int QzStream_S::crc_32`

Checksum value

**5.10.2.2** **crc\_type** `QzCrcType_T QzStream_S::crc_type`

Checksum type in Adler, CRC32 or none

**5.10.2.3** **in** `unsigned char* QzStream_S::in`

Input data pointer set by application

**5.10.2.4** **in\_sz** `unsigned int QzStream_S::in_sz`

Set by application, reset by QATzip to indicate consumed data

**5.10.2.5** **opaque** `void* QzStream_S::opaque`

Internal storage managed by QATzip

**5.10.2.6** **out** `unsigned char* QzStream_S::out`

Output data pointer set by application

**5.10.2.7** **out\_sz** `unsigned int QzStream_S::out_sz`

Set by application, reset by QATzip to indicate processed data

**5.10.2.8** **pending\_in** `unsigned int QzStream_S::pending_in`

Unprocessed bytes held in QATzip

**5.10.2.9** **pending\_out** `unsigned int QzStream_S::pending_out`

Processed bytes held in QATzip

**5.10.2.10** **reserved** `unsigned long long QzStream_S::reserved`

Reserved for future use

The documentation for this struct was generated from the following file:

- `applications.qat.shims.qatzip.qatzip/include/qatzip.h`



## 5.11 ThreadList\_S Struct Reference

### Public Attributes

- unsigned int **thread\_id**
- unsigned int **comp\_hw\_count**
- unsigned int **comp\_sw\_count**
- unsigned int **decomp\_hw\_count**
- unsigned int **decomp\_sw\_count**
- struct [ThreadList\\_S](#) \* **next**

The documentation for this struct was generated from the following file:

- [applications.qat.shims.qatzip.qatzip/include/qz\\_utils.h](#)

## 6 File Documentation

### 6.1 applications.qat.shims.qatzip.qatzip/include/qatzip.h File Reference

```
#include <string.h>
#include <stdint.h>
```

### Classes

- struct [QzSessionParams\\_S](#)
- struct [QzSessionParamsCommon\\_S](#)
- struct [QzSessionParamsDeflate\\_S](#)
- struct [QzSessionParamsLZ4\\_S](#)
- struct [QzSessionParamsLZ4S\\_S](#)
- struct [QzSession\\_S](#)
- struct [QzStatus\\_S](#)
- struct [QzSoftwareVersionInfo\\_S](#)
- struct [QzStream\\_S](#)

### Macros

- #define [QATZIP\\_API\\_VERSION\\_NUM\\_MAJOR](#) (2)
- #define [QATZIP\\_API\\_VERSION\\_NUM\\_MINOR](#) (3)
- #define [QATZIP\\_API\\_VERSION](#)
- #define [QATZIP\\_API](#)
- #define [QZ\\_OK](#) (0)
- #define [QZ\\_DUPLICATE](#) (1)
- #define [QZ\\_FORCE\\_SW](#) (2)
- #define [QZ\\_PARAMS](#) (-1)
- #define [QZ\\_FAIL](#) (-2)
- #define [QZ\\_BUF\\_ERROR](#) (-3)
- #define [QZ\\_DATA\\_ERROR](#) (-4)
- #define [QZ\\_TIMEOUT](#) (-5)

---

- `#define QZ_INTEG (-100)`
- `#define QZ_NO_HW (11)`
- `#define QZ_NO_MDRV (12)`
- `#define QZ_NO_INST_ATTACH (13)`
- `#define QZ_LOW_MEM (14)`
- `#define QZ_LOW_DEST_MEM (15)`
- `#define QZ_UNSUPPORTED_FMT (16)`
- `#define QZ_NONE (100)`
- `#define QZ_NOSW_NO_HW (-101)`
- `#define QZ_NOSW_NO_MDRV (-102)`
- `#define QZ_NOSW_NO_INST_ATTACH (-103)`
- `#define QZ_NOSW_LOW_MEM (-104)`
- `#define QZ_NO_SW_AVAIL (-105)`
- `#define QZ_NOSW_UNSUPPORTED_FMT (-116)`
- `#define QZ_POST_PROCESS_ERROR (-117)`
- `#define QZ_MAX_ALGORITHMS ((int)255)`
- `#define QZ_DEFLATE ((unsigned char)8)`
- `#define QZ_LZ4 ((unsigned char)4)`
- `#define QZ_LZ4s ((unsigned char)s)`
- `#define QZ_ZSTD ((unsigned char)Z)`
- `#define MIN(a, b) (((a)<(b))? (a):(b))`
- `#define QZ_HUFF_HDR_DEFAULT QZ_DYNAMIC_HDR`
- `#define QZ_DIRECTION_DEFAULT QZ_DIR_BOTH`
- `#define QZ_DATA_FORMAT_DEFAULT QZ_DEFLATE_GZIP_EXT`
- `#define QZ_COMP_LEVEL_DEFAULT 1`
- `#define QZ_COMP_ALGOL_DEFAULT QZ_DEFLATE`
- `#define QZ_POLL_SLEEP_DEFAULT 10`
- `#define QZ_MAX_FORK_DEFAULT 3`
- `#define QZ_SW_BACKUP_DEFAULT 1`
- `#define QZ_HW_BUFF_SZ (64*1024)`
- `#define QZ_HW_BUFF_SZ_Gen3 (1*1024*1024)`
- `#define QZ_HW_BUFF_MIN_SZ (1*1024)`
- `#define QZ_HW_BUFF_MAX_SZ (512*1024)`
- `#define QZ_HW_BUFF_MAX_SZ_Gen3 (2*1024*1024*1024U)`
- `#define QZ_STRM_BUFF_SZ_DEFAULT QZ_HW_BUFF_SZ`
- `#define QZ_STRM_BUFF_MIN_SZ (1*1024)`
- `#define QZ_STRM_BUFF_MAX_SZ (2*1024*1024 - 5*1024)`
- `#define QZ_COMP_THRESHOLD_DEFAULT 1024`
- `#define QZ_COMP_THRESHOLD_MINIMUM 128`
- `#define QZ_REQ_THRESHOLD_MINIMUM 1`
- `#define QZ_REQ_THRESHOLD_MAXIMUM NUM_BUFF`
- `#define QZ_REQ_THRESHOLD_DEFAULT QZ_REQ_THRESHOLD_MAXIMUM`
- `#define QZ_WAIT_CNT_THRESHOLD_DEFAULT 8`
- `#define QZ_DEFLATE_COMP_LVL_MINIMUM (1)`
- `#define QZ_DEFLATE_COMP_LVL_MAXIMUM (9)`
- `#define QZ_DEFLATE_COMP_LVL_MAXIMUM_Gen3 (12)`
- `#define QZ_LZS_COMP_LVL_MINIMUM (1)`
- `#define QZ_LZS_COMP_LVL_MAXIMUM (12)`
- `#define QZ_SW_BACKUP_BIT_POSITION (0)`
- `#define QZ_SW_FORCESW_BIT_POSITION (1)`
- `#define QZ_ENABLE_SOFTWARE_BACKUP(_BackupVariable) (_BackupVariable |= (1 << QZ_SW_BACKUP_BIT_POSITION))`
- `#define QZ_ENABLE_SOFTWARE_ONLY_EXECUTION(_BackupVariable) (_BackupVariable |= (1 << QZ_SW_FORCESW_BIT_POSITION))`
- `#define QZ_DISABLE_SOFTWARE_BACKUP(_BackupVariable) (_BackupVariable &= ~(1 << QZ_SW_BACKUP_BIT_POSITION))`

---

- #define [QZ\\_DISABLE\\_SOFTWARE\\_ONLY\\_EXECUTION](#)(BackupVariable) (`_BackupVariable &= ~(1 << QZ_SW_FORCESW_BIT_POSITION)`)
- #define [QZ\\_SW\\_EXECUTION\\_BIT](#) (4)
- #define [QZ\\_SW\\_EXECUTION\\_MASK](#) (1 << [QZ\\_SW\\_EXECUTION\\_BIT](#))
- #define [QZ\\_SW\\_EXECUTION](#)(ret, ext\_rc) (`!ret && (ext_rc & QZ_SW_EXECUTION_MASK)`)
- #define [QZ\\_TIMEOUT\\_BIT](#) (8)
- #define [QZ\\_TIMEOUT\\_MASK](#) (1 << [QZ\\_TIMEOUT\\_BIT](#))
- #define [QZ\\_HW\\_TIMEOUT](#)(ret, ext\_rc) (`!ret && (ext_rc & QZ_TIMEOUT_MASK)`)
- #define [QZ\\_POST\\_PROCESS\\_FAIL\\_BIT](#) (10)
- #define [QZ\\_POST\\_PROCESS\\_FAIL\\_MASK](#) (1 << [QZ\\_POST\\_PROCESS\\_FAIL\\_BIT](#))
- #define [QZ\\_POST\\_PROCESS\\_FAIL](#)(ret, ext\_rc) (`ret && (ext_rc & QZ_POST_PROCESS_FAIL_MASK)`)
- #define [QZ\\_MAX\\_STRING\\_LENGTH](#) 64
- #define [QZ\\_SKID\\_PAD\\_SZ](#) 48
- #define [QZ\\_COMPRESSED\\_SZ\\_OF\\_EMPTY\\_FILE](#) 34

## Typedefs

- typedef enum [QzHuffmanHdr\\_E](#) [QzHuffmanHdr\\_T](#)
- typedef enum [PinMem\\_E](#) [PinMem\\_T](#)
- typedef enum [QzDirection\\_E](#) [QzDirection\\_T](#)
- typedef enum [QzDataFormat\\_E](#) [QzDataFormat\\_T](#)
- typedef enum [QzPollingMode\\_E](#) [QzPollingMode\\_T](#)
- typedef enum [QzCrcType\\_E](#) [QzCrcType\\_T](#)
- typedef enum [QzSoftwareComponentType\\_E](#) [QzSoftwareComponentType\\_T](#)
- typedef int(\* [qzLZ4SCallbackFn](#)) (void \*external, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, int \*ExtStatus)
- typedef struct [QzSessionParams\\_S](#) [QzSessionParams\\_T](#)
- typedef struct [QzSessionParamsCommon\\_S](#) [QzSessionParamsCommon\\_T](#)
- typedef struct [QzSessionParamsDeflate\\_S](#) [QzSessionParamsDeflate\\_T](#)
- typedef struct [QzSessionParamsLZ4\\_S](#) [QzSessionParamsLZ4\\_T](#)
- typedef struct [QzSessionParamsLZ4S\\_S](#) [QzSessionParamsLZ4S\\_T](#)
- typedef struct [QzSession\\_S](#) [QzSession\\_T](#)
- typedef struct [QzStatus\\_S](#) [QzStatus\\_T](#)
- typedef struct [QzSoftwareVersionInfo\\_S](#) [QzSoftwareVersionInfo\\_T](#)
- typedef struct [QzStream\\_S](#) [QzStream\\_T](#)

## Enumerations

- enum [QzHuffmanHdr\\_E](#) { [QZ\\_DYNAMIC\\_HDR](#) = 0 , [QZ\\_STATIC\\_HDR](#) }
- enum [PinMem\\_E](#) { [COMMON\\_MEM](#) = 0 , [PINNED\\_MEM](#) }
- enum [QzDirection\\_E](#) { [QZ\\_DIR\\_COMPRESS](#) = 0 , [QZ\\_DIR\\_DECOMPRESS](#) , [QZ\\_DIR\\_BOTH](#) }
- enum [QzDataFormat\\_E](#) { [QZ\\_DEFLATE\\_4B](#) = 0 , [QZ\\_DEFLATE\\_GZIP](#) , [QZ\\_DEFLATE\\_GZIP\\_EXT](#) , [QZ\\_DEFLATE\\_RAW](#) , [QZ\\_FMT\\_NUM](#) }
- enum [QzPollingMode\\_E](#) { [QZ\\_PERIODICAL\\_POLLING](#) = 0 , [QZ\\_BUSY\\_POLLING](#) }
- enum [QzCrcType\\_E](#) { [QZ\\_CRC32](#) = 0 , [QZ\\_ADLER](#) , [NONE](#) }
- enum [QzSoftwareComponentType\\_E](#) { [QZ\\_COMPONENT\\_FIRMWARE](#) = 0 , [QZ\\_COMPONENT\\_KERNEL\\_DRIVER](#) , [QZ\\_COMPONENT\\_USER\\_DRIVER](#) , [QZ\\_COMPONENT\\_QATZIP\\_API](#) , [QZ\\_COMPONENT\\_SOFTWARE\\_PROVIDER](#) }

## Functions

- QATZIP\_API int [qzInit](#) (QzSession\_T \*sess, unsigned char sw\_backup)
- QATZIP\_API int [qzSetupSession](#) (QzSession\_T \*sess, QzSessionParams\_T \*params)
- QATZIP\_API int [qzSetupSessionDeflate](#) (QzSession\_T \*sess, QzSessionParamsDeflate\_T \*params)
- QATZIP\_API int [qzSetupSessionLZ4](#) (QzSession\_T \*sess, QzSessionParamsLZ4\_T \*params)
- QATZIP\_API int [qzSetupSessionLZ4S](#) (QzSession\_T \*sess, QzSessionParamsLZ4S\_T \*params)
- QATZIP\_API int [qzCompress](#) (QzSession\_T \*sess, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, unsigned int last)
- QATZIP\_API int [qzCompressExt](#) (QzSession\_T \*sess, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, unsigned int last, uint64\_t \*ext\_rc)
- QATZIP\_API int [qzCompressCrc](#) (QzSession\_T \*sess, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, unsigned int last, unsigned long \*crc)
- QATZIP\_API int [qzCompressCrcExt](#) (QzSession\_T \*sess, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, unsigned int last, unsigned long \*crc, uint64\_t \*ext\_rc)
- QATZIP\_API int [qzDecompress](#) (QzSession\_T \*sess, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len)
- QATZIP\_API int [qzDecompressExt](#) (QzSession\_T \*sess, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, uint64\_t \*ext\_rc)
- QATZIP\_API int [qzTeardownSession](#) (QzSession\_T \*sess)
- QATZIP\_API int [qzClose](#) (QzSession\_T \*sess)
- QATZIP\_API int [qzGetStatus](#) (QzSession\_T \*sess, QzStatus\_T \*status)
- QATZIP\_API unsigned int [qzMaxCompressedLength](#) (unsigned int src\_sz, QzSession\_T \*sess)
- QATZIP\_API int [qzSetDefaults](#) (QzSessionParams\_T \*defaults)
- QATZIP\_API int [qzSetDefaultsDeflate](#) (QzSessionParamsDeflate\_T \*defaults)
- QATZIP\_API int [qzSetDefaultsLZ4](#) (QzSessionParamsLZ4\_T \*defaults)
- QATZIP\_API int [qzSetDefaultsLZ4S](#) (QzSessionParamsLZ4S\_T \*defaults)
- QATZIP\_API int [qzGetDefaults](#) (QzSessionParams\_T \*defaults)
- QATZIP\_API int [qzGetDefaultsDeflate](#) (QzSessionParamsDeflate\_T \*defaults)
- QATZIP\_API int [qzGetDefaultsLZ4](#) (QzSessionParamsLZ4\_T \*defaults)
- QATZIP\_API int [qzGetDefaultsLZ4S](#) (QzSessionParamsLZ4S\_T \*defaults)
- QATZIP\_API void \* [qzMalloc](#) (size\_t sz, int numa, int force\_pinned)
- QATZIP\_API void [qzFree](#) (void \*m)
- QATZIP\_API int [qzMemFindAddr](#) (unsigned char \*a)
- QATZIP\_API int [qzCompressStream](#) (QzSession\_T \*sess, QzStream\_T \*strm, unsigned int last)
- QATZIP\_API int [qzDecompressStream](#) (QzSession\_T \*sess, QzStream\_T \*strm, unsigned int last)
- QATZIP\_API int [qzEndStream](#) (QzSession\_T \*sess, QzStream\_T \*strm)
- QATZIP\_API int [qzGetSoftwareComponentVersionList](#) (QzSoftwareVersionInfo\_T \*api\_info, unsigned int \*num\_elem)
- QATZIP\_API int [qzGetSoftwareComponentCount](#) (unsigned int \*num\_elem)

### 6.1.1 Macro Definition Documentation

#### 6.1.1.1 QATZIP\_API #define QATZIP\_API

These macros define how the project will be built QATZIP\_LINK\_DLL must be defined if linking the DLL QATZIP\_BUILD\_DLL must be defined when building a DLL No definition required if building the project as static library

**6.1.1.2 QATZIP\_API\_VERSION** `#define QATZIP_API_VERSION`

Value:

```
(QATZIP_API_VERSION_NUM_MAJOR * 10000 +
QATZIP_API_VERSION_NUM_MINOR * 100)
```

**6.1.1.3 QZ\_BUF\_ERROR** `#define QZ_BUF_ERROR (-3)`

Insufficient buffer error

**6.1.1.4 QZ\_DATA\_ERROR** `#define QZ_DATA_ERROR (-4)`

Input data was corrupted

**6.1.1.5 QZ\_DEFLATE** `#define QZ_DEFLATE ((unsigned char)8)`

used in gzip header to indicate deflate blocks and in session params

**6.1.1.6 QZ\_DISABLE\_SOFTWARE\_BACKUP** `#define QZ_DISABLE_SOFTWARE_BACKUP(
_BackupVariable) (_BackupVariable &= ~(1 << QZ_SW_BACKUP_BIT_POSITION))`

SW backup/fallback disabled

**6.1.1.7 QZ\_DISABLE\_SOFTWARE\_ONLY\_EXECUTION** `#define QZ_DISABLE_SOFTWARE_ONLY_EXECUTION(
_BackupVariable) (_BackupVariable &= ~(1 << QZ_SW_FORCESW_BIT_POSITION))`

Disable SW only compression/decompression operations

**6.1.1.8 QZ\_DUPLICATE** `#define QZ_DUPLICATE (1)`

Can not process function again. No failure

**6.1.1.9 QZ\_ENABLE\_SOFTWARE\_BACKUP** `#define QZ_ENABLE_SOFTWARE_BACKUP(
_BackupVariable) (_BackupVariable |= (1 << QZ_SW_BACKUP_BIT_POSITION))`

SW backup/fallback enabled

**6.1.1.10 QZ\_ENABLE\_SOFTWARE\_ONLY\_EXECUTION** `#define QZ_ENABLE_SOFTWARE_ONLY_EXECUTION(
_BackupVariable) (_BackupVariable |= (1 << QZ_SW_FORCESW_BIT_POSITION))`

Force SW to perform all compression/decompression operations

**6.1.1.11 QZ\_FAIL** `#define QZ_FAIL (-2)`

Unspecified error

**6.1.1.12 QZ\_FORCE\_SW** `#define QZ_FORCE_SW (2)`

Using SW: Switch to software because of previous block

**6.1.1.13 QZ\_INTEG** `#define QZ_INTEG (-100)`

Integrity checked failed

**6.1.1.14 QZ\_LOW\_DEST\_MEM** `#define QZ_LOW_DEST_MEM (15)`

Using SW: Not enough pinned memory for dest buffer

**6.1.1.15 QZ\_LOW\_MEM** `#define QZ_LOW_MEM (14)`

Using SW: Not enough pinned memory

**6.1.1.16 QZ\_NO\_HW** `#define QZ_NO_HW (11)`

Using SW: No QAT HW detected

**6.1.1.17 QZ\_NO\_INST\_ATTACH** `#define QZ_NO_INST_ATTACH (13)`

Using SW: Could not attach to an instance

**6.1.1.18 QZ\_NO\_MDRV** `#define QZ_NO_MDRV (12)`

Using SW: No memory driver detected

**6.1.1.19 QZ\_NO\_SW\_AVAIL** `#define QZ_NO_SW_AVAIL (-105)`

Session may require software, but no software is available

**6.1.1.20 QZ\_NONE** `#define QZ_NONE (100)`

Device uninitialized

**6.1.1.21 QZ\_NOSW\_LOW\_MEM** `#define QZ_NOSW_LOW_MEM (-104)`

Not using SW: not enough pinned memory

**6.1.1.22 QZ\_NOSW\_NO\_HW** `#define QZ_NOSW_NO_HW (-101)`

Not using SW: No QAT HW detected

**6.1.1.23 QZ\_NOSW\_NO\_INST\_ATTACH** `#define QZ_NOSW_NO_INST_ATTACH (-103)`

Not using SW: Could not attach to instance

**6.1.1.24 QZ\_NOSW\_NO\_MDRV** `#define QZ_NOSW_NO_MDRV (-102)`

Not using SW: No memory driver detected

**6.1.1.25 QZ\_NOSW\_UNSUPPORTED\_FMT** `#define QZ_NOSW_UNSUPPORTED_FMT (-116)`

Not using SW: QAT device does not support data format

**6.1.1.26 QZ\_PARAMS** `#define QZ_PARAMS (-1)`

Invalid parameter in function call

**6.1.1.27 QZ\_POST\_PROCESS\_ERROR** `#define QZ_POST_PROCESS_ERROR (-117)`

Using post process: post process callback encountered an error

**6.1.1.28 QZ\_TIMEOUT** `#define QZ_TIMEOUT (-5)`

Operation timed out

**6.1.1.29 QZ\_UNSUPPORTED\_FMT** `#define QZ_UNSUPPORTED_FMT (16)`

Using SW: QAT device does not support data format

## 6.2 applications.qat.shims.qatzip.qatzip/include/qz\_utils.h File Reference

```
#include <stdarg.h>
#include <pthread.h>
#include <stdio.h>
```

### Classes

- struct [ThreadList\\_S](#)
- struct [QatThread\\_S](#)

### Macros

- `#define QZ_DEBUG(...)`

## Typedefs

- typedef enum SERV\_E **Serv\_T**
- typedef enum ENGINE\_E **Engine\_T**
- typedef struct [ThreadList\\_S](#) **ThreadList\_T**
- typedef struct [QatThread\\_S](#) **QatThread\_T**

## Enumerations

- enum **SERV\_E** { **COMPRESSION** = 0 , **DECOMPRESSION** }
- enum **ENGINE\_E** { **HW** = 0 , **SW** }

## Functions

- void **initDebugLock** (void)
- void **dumpThreadInfo** (void)
- void **insertThread** (unsigned int th\_id, Serv\_T serv\_type, Engine\_T engine\_type)



## Index

- algo\_hw
  - QzStatus\_S, 36
- algo\_sw
  - QzStatus\_S, 36
- applications.qat.shims.qatzip.qatzip/include/qatzip.h, 39
- applications.qat.shims.qatzip.qatzip/include/qz\_utils.h, 45
- COMMON\_MEM
  - Data Compression API, 9
- comp\_algorithm
  - QzSessionParams\_S, 31
  - QzSessionParamsCommon\_S, 33
- comp\_lvl
  - QzSessionParams\_S, 31
  - QzSessionParamsCommon\_S, 33
- crc\_32
  - QzStream\_S, 37
- crc\_type
  - QzStream\_S, 38
- Data Compression API, 2
  - COMMON\_MEM, 9
  - NONE, 9
  - PinMem\_E, 8
  - PinMem\_T, 5
  - PINNED\_MEM, 9
  - QATZIP\_API\_VERSION\_NUM\_MAJOR, 3
  - QATZIP\_API\_VERSION\_NUM\_MINOR, 3
  - QZ\_ADLER, 9
  - QZ\_BUSY\_POLLING, 11
  - QZ\_CRC32, 9
  - QZ\_DEFLATE\_4B, 9
  - QZ\_DEFLATE\_GZIP, 9
  - QZ\_DEFLATE\_GZIP\_EXT, 9
  - QZ\_DEFLATE\_RAW, 9
  - QZ\_DIR\_BOTH, 9
  - QZ\_DIR\_COMPRESS, 9
  - QZ\_DIR\_DECOMPRESS, 9
  - QZ\_DYNAMIC\_HDR, 11
  - QZ\_MAX\_STRING\_LENGTH, 3
  - QZ\_OK, 4
  - QZ\_PERIODICAL\_POLLING, 11
  - QZ\_SKID\_PAD\_SZ, 4
  - QZ\_STATIC\_HDR, 11
  - QZ\_SW\_BACKUP\_BIT\_POSITION, 4
  - QZ\_SW\_EXECUTION\_BIT, 5
  - qzClose, 11
  - qzCompress, 12
  - qzCompressCrc, 13
  - qzCompressStream, 14
  - QzCrcType\_E, 9
  - QzCrcType\_T, 5
  - QzDataFormat\_E, 9
  - QzDataFormat\_T, 5
  - qzDecompress, 16
  - qzDecompressStream, 17
  - QzDirection\_E, 9
  - QzDirection\_T, 5
  - qzEndStream, 18
  - qzFree, 19
  - qzGetDefaults, 20
  - qzGetSoftwareComponentCount, 20
  - qzGetSoftwareComponentVersionList, 21
  - qzGetStatus, 22
  - QzHuffmanHdr\_E, 10
  - QzHuffmanHdr\_T, 6
  - qzInit, 23
  - qzLZ4SCallbackFn, 6
  - qzMalloc, 24
  - qzMemFindAddr, 25
  - QzPollingMode\_E, 11
  - QzPollingMode\_T, 7
  - QzSession\_T, 8
  - QzSessionParams\_T, 8
  - qzSetDefaults, 26
  - qzSetupSession, 27
  - QzSoftwareComponentType\_E, 11
  - QzSoftwareComponentType\_T, 8
  - QzStatus\_T, 8
  - QzStream\_T, 8
  - qzTeardownSession, 28
- data\_fmt
  - QzSessionParams\_S, 31
  - QzSessionParamsDeflate\_S, 34
- debug API, 29
- direction
  - QzSessionParams\_S, 31
  - QzSessionParamsCommon\_S, 33
- huffman\_hdr
  - QzSessionParams\_S, 31
  - QzSessionParamsDeflate\_S, 34
- hw\_buff\_sz
  - QzSessionParams\_S, 31
  - QzSessionParamsCommon\_S, 33
- hw\_session\_stat
  - QzSession\_S, 30
- hw\_session\_status
  - QzStatus\_S, 36
- in
  - QzStream\_S, 38
- in\_sz
  - QzStream\_S, 38
- input\_sz\_threshold
  - QzSessionParams\_S, 32
  - QzSessionParamsCommon\_S, 33
- internal
  - QzSession\_S, 30
- is\_sensitive\_mode
  - QzSessionParamsCommon\_S, 33

- lz4s\_mini\_match
  - QzSessionParamsLZ4S\_S, 35
- max\_forks
  - QzSessionParams\_S, 32
  - QzSessionParamsCommon\_S, 33
- memory\_allocated
  - QzStatus\_S, 36
- NONE
  - Data Compression API, 9
- opaque
  - QzStream\_S, 38
- out
  - QzStream\_S, 38
- out\_sz
  - QzStream\_S, 38
- pending\_in
  - QzStream\_S, 38
- pending\_out
  - QzStream\_S, 38
- PinMem\_E
  - Data Compression API, 8
- PinMem\_T
  - Data Compression API, 5
- PINNED\_MEM
  - Data Compression API, 9
- polling\_mode
  - QzSessionParamsCommon\_S, 33
- qat\_hw\_count
  - QzStatus\_S, 36
- qat\_instance\_attach
  - QzStatus\_S, 36
- qat\_mem\_drvr
  - QzStatus\_S, 37
- qat\_service\_init
  - QzStatus\_S, 37
- QatThread\_S, 29
- qatzip.h
  - QATZIP\_API, 42
  - QATZIP\_API\_VERSION, 42
  - QZ\_BUF\_ERROR, 43
  - QZ\_DATA\_ERROR, 43
  - QZ\_DEFLATE, 43
  - QZ\_DISABLE\_SOFTWARE\_BACKUP, 43
  - QZ\_DISABLE\_SOFTWARE\_ONLY\_EXECUTION, 43
  - QZ\_DUPLICATE, 43
  - QZ\_ENABLE\_SOFTWARE\_BACKUP, 43
  - QZ\_ENABLE\_SOFTWARE\_ONLY\_EXECUTION, 43
  - QZ\_FAIL, 43
  - QZ\_FORCE\_SW, 43
  - QZ\_INTEG, 44
  - QZ\_LOW\_DEST\_MEM, 44
  - QZ\_LOW\_MEM, 44
  - QZ\_NO\_HW, 44
  - QZ\_NO\_INST\_ATTACH, 44
  - QZ\_NO\_MDRV, 44
  - QZ\_NO\_SW\_AVAIL, 44
  - QZ\_NONE, 44
  - QZ\_NOSW\_LOW\_MEM, 44
  - QZ\_NOSW\_NO\_HW, 44
  - QZ\_NOSW\_NO\_INST\_ATTACH, 44
  - QZ\_NOSW\_NO\_MDRV, 45
  - QZ\_NOSW\_UNSUPPORTED\_FMT, 45
  - QZ\_PARAMS, 45
  - QZ\_POST\_PROCESS\_ERROR, 45
  - QZ\_TIMEOUT, 45
  - QZ\_UNSUPPORTED\_FMT, 45
- QATZIP\_API
  - qatzip.h, 42
- QATZIP\_API\_VERSION
  - qatzip.h, 42
- QATZIP\_API\_VERSION\_NUM\_MAJOR
  - Data Compression API, 3
- QATZIP\_API\_VERSION\_NUM\_MINOR
  - Data Compression API, 3
- QZ\_ADLER
  - Data Compression API, 9
- QZ\_BUF\_ERROR
  - qatzip.h, 43
- QZ\_BUSY\_POLLING
  - Data Compression API, 11
- QZ\_CRC32
  - Data Compression API, 9
- QZ\_DATA\_ERROR
  - qatzip.h, 43
- QZ\_DEFLATE
  - qatzip.h, 43
- QZ\_DEFLATE\_4B
  - Data Compression API, 9
- QZ\_DEFLATE\_GZIP
  - Data Compression API, 9
- QZ\_DEFLATE\_GZIP\_EXT
  - Data Compression API, 9
- QZ\_DEFLATE\_RAW
  - Data Compression API, 9
- QZ\_DIR\_BOTH
  - Data Compression API, 9
- QZ\_DIR\_COMPRESS
  - Data Compression API, 9
- QZ\_DIR\_DECOMPRESS
  - Data Compression API, 9
- QZ\_DISABLE\_SOFTWARE\_BACKUP
  - qatzip.h, 43
- QZ\_DISABLE\_SOFTWARE\_ONLY\_EXECUTION
  - qatzip.h, 43
- QZ\_DUPLICATE
  - qatzip.h, 43
- QZ\_DYNAMIC\_HDR
  - Data Compression API, 11
- QZ\_ENABLE\_SOFTWARE\_BACKUP
  - qatzip.h, 43

- QZ\_ENABLE\_SOFTWARE\_ONLY\_EXECUTION
  - qatzip.h, [43](#)
- QZ\_FAIL
  - qatzip.h, [43](#)
- QZ\_FORCE\_SW
  - qatzip.h, [43](#)
- QZ\_INTEG
  - qatzip.h, [44](#)
- QZ\_LOW\_DEST\_MEM
  - qatzip.h, [44](#)
- QZ\_LOW\_MEM
  - qatzip.h, [44](#)
- QZ\_MAX\_STRING\_LENGTH
  - Data Compression API, [3](#)
- QZ\_NO\_HW
  - qatzip.h, [44](#)
- QZ\_NO\_INST\_ATTACH
  - qatzip.h, [44](#)
- QZ\_NO\_MDRV
  - qatzip.h, [44](#)
- QZ\_NO\_SW\_AVAIL
  - qatzip.h, [44](#)
- QZ\_NONE
  - qatzip.h, [44](#)
- QZ\_NOSW\_LOW\_MEM
  - qatzip.h, [44](#)
- QZ\_NOSW\_NO\_HW
  - qatzip.h, [44](#)
- QZ\_NOSW\_NO\_INST\_ATTACH
  - qatzip.h, [44](#)
- QZ\_NOSW\_NO\_MDRV
  - qatzip.h, [45](#)
- QZ\_NOSW\_UNSUPPORTED\_FMT
  - qatzip.h, [45](#)
- QZ\_OK
  - Data Compression API, [4](#)
- QZ\_PARAMS
  - qatzip.h, [45](#)
- QZ\_PERIODICAL\_POLLING
  - Data Compression API, [11](#)
- QZ\_POST\_PROCESS\_ERROR
  - qatzip.h, [45](#)
- QZ\_SKID\_PAD\_SZ
  - Data Compression API, [4](#)
- QZ\_STATIC\_HDR
  - Data Compression API, [11](#)
- QZ\_SW\_BACKUP\_BIT\_POSITION
  - Data Compression API, [4](#)
- QZ\_SW\_EXECUTION\_BIT
  - Data Compression API, [5](#)
- QZ\_TIMEOUT
  - qatzip.h, [45](#)
- QZ\_UNSUPPORTED\_FMT
  - qatzip.h, [45](#)
- qzCallback
  - QzSessionParamsLZ4S\_S, [35](#)
- qzCallback\_external
  - QzSessionParamsLZ4S\_S, [35](#)
- qzClose
  - Data Compression API, [11](#)
- qzCompress
  - Data Compression API, [12](#)
- qzCompressCrc
  - Data Compression API, [13](#)
- qzCompressStream
  - Data Compression API, [14](#)
- QzCrcType\_E
  - Data Compression API, [9](#)
- QzCrcType\_T
  - Data Compression API, [5](#)
- QzDataFormat\_E
  - Data Compression API, [9](#)
- QzDataFormat\_T
  - Data Compression API, [5](#)
- qzDecompress
  - Data Compression API, [16](#)
- qzDecompressStream
  - Data Compression API, [17](#)
- QzDirection\_E
  - Data Compression API, [9](#)
- QzDirection\_T
  - Data Compression API, [5](#)
- qzEndStream
  - Data Compression API, [18](#)
- qzFree
  - Data Compression API, [19](#)
- qzGetDefaults
  - Data Compression API, [20](#)
- qzGetSoftwareComponentCount
  - Data Compression API, [20](#)
- qzGetSoftwareComponentVersionList
  - Data Compression API, [21](#)
- qzGetStatus
  - Data Compression API, [22](#)
- QzHuffmanHdr\_E
  - Data Compression API, [10](#)
- QzHuffmanHdr\_T
  - Data Compression API, [6](#)
- qzInit
  - Data Compression API, [23](#)
- qzLZ4SCallbackFn
  - Data Compression API, [6](#)
- qzMalloc
  - Data Compression API, [24](#)
- qzMemFindAddr
  - Data Compression API, [25](#)
- QzPollingMode\_E
  - Data Compression API, [11](#)
- QzPollingMode\_T
  - Data Compression API, [7](#)
- QzSession\_S, [29](#)
  - hw\_session\_stat, [30](#)
  - internal, [30](#)
  - thd\_sess\_stat, [30](#)
  - total\_in, [30](#)
  - total\_out, [30](#)

- QzSession\_T
  - Data Compression API, 8
- QzSessionParams\_S, 30
  - comp\_algorithm, 31
  - comp\_lvl, 31
  - data\_fmt, 31
  - direction, 31
  - huffman\_hdr, 31
  - hw\_buff\_sz, 31
  - input\_sz\_thrshold, 32
  - max\_forks, 32
  - req\_cnt\_thrshold, 32
  - strm\_buff\_sz, 32
  - sw\_backup, 32
  - wait\_cnt\_thrshold, 32
- QzSessionParams\_T
  - Data Compression API, 8
- QzSessionParamsCommon\_S, 32
  - comp\_algorithm, 33
  - comp\_lvl, 33
  - direction, 33
  - hw\_buff\_sz, 33
  - input\_sz\_thrshold, 33
  - is\_sensitive\_mode, 33
  - max\_forks, 33
  - polling\_mode, 33
  - req\_cnt\_thrshold, 33
  - strm\_buff\_sz, 33
  - sw\_backup, 33
  - wait\_cnt\_thrshold, 34
- QzSessionParamsDeflate\_S, 34
  - data\_fmt, 34
  - huffman\_hdr, 34
- QzSessionParamsLZ4\_S, 34
- QzSessionParamsLZ4S\_S, 35
  - lz4s\_mini\_match, 35
  - qzCallback, 35
  - qzCallback\_external, 35
- qzSetDefaults
  - Data Compression API, 26
- qzSetupSession
  - Data Compression API, 27
- QzSoftwareComponentType\_E
  - Data Compression API, 11
- QzSoftwareComponentType\_T
  - Data Compression API, 8
- QzSoftwareVersionInfo\_S, 35
- QzStatus\_S, 36
  - algo\_hw, 36
  - algo\_sw, 36
  - hw\_session\_status, 36
  - memory\_allocated, 36
  - qat\_hw\_count, 36
  - qat\_instance\_attach, 36
  - qat\_mem\_drvr, 37
  - qat\_service\_init, 37
  - using\_huge\_pages, 37
- QzStatus\_T
  - Data Compression API, 8
- QzStream\_S, 37
  - crc\_32, 37
  - crc\_type, 38
  - in, 38
  - in\_sz, 38
  - opaque, 38
  - out, 38
  - out\_sz, 38
  - pending\_in, 38
  - pending\_out, 38
  - reserved, 38
- QzStream\_T
  - Data Compression API, 8
- qzTeardownSession
  - Data Compression API, 28
- req\_cnt\_thrshold
  - QzSessionParams\_S, 32
  - QzSessionParamsCommon\_S, 33
- reserved
  - QzStream\_S, 38
- strm\_buff\_sz
  - QzSessionParams\_S, 32
  - QzSessionParamsCommon\_S, 33
- sw\_backup
  - QzSessionParams\_S, 32
  - QzSessionParamsCommon\_S, 33
- thd\_sess\_stat
  - QzSession\_S, 30
- ThreadList\_S, 39
- total\_in
  - QzSession\_S, 30
- total\_out
  - QzSession\_S, 30
- using\_huge\_pages
  - QzStatus\_S, 37
- wait\_cnt\_thrshold
  - QzSessionParams\_S, 32
  - QzSessionParamsCommon\_S, 34